

Anubis spells new group

1. Euthanasia - Sends willing soul to the afterlife

Time to Cast: 1 M
Resist Check: Willing target
Target: Touch
Duration: instantaneous
Area: 1 target
Effect: sends soul to infero

The target must of their own volition ask for this spell to be cast on them. After a short ceremony the priest touches the willing target and sends their soul to Infero (where it then is redirected into the appropriate afterlife). The body then dies.

2. Cold Comfort - heals 3d6

Time to Cast: 1 M
Resist Check: Willing target
Target: Touch
Duration: instantaneous
Area: 1 target
Effect: Heals damage

After a chant to clean the soul and body the priest touches the target and heals 3d6 DP.

3. Reincarnate - Sends a soul into their next life with a clean slate

Time to Cast: 1 M
Resist Check: Willing target
Target: Touch
Duration: instantaneous
Area: 1 target
Effect: Sends soul to be reborn

The priest states why the target should have a chance to live again and then touches them causing instant death. The soul is then reborn elsewhere on the planet. The target retains no knowledge of their pastlife.

4. Bonding

Time to Cast: 1 M
Resist Check: Willing target
Target: Touch
Duration: permanant
Area: 1 target
Effect: Links souls

The target's soul is linked to the priest's. If the target or priest dies the other will know where and will be able to see the scene at the time of death.

5. Suffering

Time to Cast: 1 R

Resist Check: 4d6 CSE halves
Target: Touch
Duration: instantaneous
Area: 1 target
Effect: Damage

Target suffers 4d8 points of damage as they feel the suffering of others.

6. Communion
Time to Cast: 1 M
Resist Check: Willing target
Target: Touch
Duration; 10 + 5/F M
Area: 1 target
Effect: Afterlife communication

During the casting the priest communicates with Invero and determines if the requested soul is there or if it passed through to the afterworld of their god. If so the target can then communicate with that soul. If the soul is not there then the priest knows it has not passed on to the afterworld.

7. Stave Death
Time to Cast: 1 R
Resist Check: Willing target
Target: Touch
Duration; instantaneous
Area: 1 target
Effect: cancels wound

If cast in the following round this spell will cancel the effects of 1 critical hit, including fatal limb loss.

8. Reveal Past
Time to Cast: 1 M
Resist Check: Willing target
Target: Touch
Duration: 1 M
Area: 1 target
Effect: flashback

If the target has lived a previous life they will experience a vision from the past. The duration of the vision can seem to last more time than the spells duration.

9. Revigorate Spirit - Restores 4 +1d6 DU
Time to Cast: 1 R
Resist Check: Willing target
Target: Touch
Duration; instantaneous
Area: 1 target
Effect: Gives DU +1DU/F

The priest channels his energy and the target gains 5-10 Divine Units

10. Last Request

Time to Cast: 1 R

Resist Check: 4d6 WIL

Target: 10'

Duration; special

Area:

Effect: Betasks request

Last Request, when cast upon a dying or just deceased body, infers a minor quest of the deceased choice upon all chosen targets within range. Failure to attempt the quest will result in 4d6 points of damage at the end of any day that the task is not attempted until completion.

11. Greater Good - Caster dies in place of another

Time to Cast: 1 M

Resist Check: willing target

Target: 1 dead body

Duration; instantaneous

Area: target

Effect: Transfer life

The priest can within moments of death restore life to the target. The casters DP then transfer and heal the targets body. If the target is another priest of Anubis they also gain all the casters remaining DU. The caster then dies (a successful DI roll can prevent the casters death.)

12. Avenging Touch - Instant Death to killer of a companion

Time to Cast: 1 R

Resist Check: 6d6 vs WIL

Target: Touch

Duration; instantaneous

Area: 1 target

Effect: Kills

The target of the spell must have had part in the death of the Anubian's associate. When touched the target dies and their soul goes to Infero.