

## Weapon Cast

Base Cost: 200

Attribute: AGI

Skill Type: Mage

Extra Dice: None

This skill allows you to transfer the magic of a touch spell into your weapon, thus allowing your weapon to deliver the touch spell. This requires one hand for the casting and one hand which is holding the weapon. If you are casting a multi-round spell, you must use one-handed casting in order to use this skill. When you use this skill, you make a normal attack with your weapon instead of making a touch attack. If you fail the skill, you don't disperse the touch spell energy (keeping your units) and you get to make a normal attack. If you somehow can make more than one attack without using a skill, because you cannot use weapon skill in combination with this skill, you only get one spell, not a spell per attack.